

# GIULIA VITALI

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## PROFESSIONAL SUMMARY

Creative and detail-oriented 2D animator with a strong interest in scientific communication, particularly in visualizing human anatomy. Experienced in using animation to tell compelling stories, I am eager to apply my skills to projects that bridge the gap between art and science. With a solid foundation in anatomical illustration and character design, I can effectively support educational and medical initiatives by creating visuals that simplify complex concepts, such as body donation and anatomy.

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## LANGUAGES

- Italian (native speaker)
- English

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## SOFTWARE

- Harmony Premium
- Photoshop
- Premier Pro
- Procreate Dreams
- Procreate
- Illustrator
- Clip Studio Paint
- Filmora
- iMovie

## CORE QUALIFICATIONS

- Expertise in artistic anatomy and visual representation of the human body, crucial for projects involving medical themes like body donation.
- Skilled in creating engaging visuals for complex topics such as body donation, making scientific content accessible and relatable.
- Experience with character design, including anatomically accurate representations of the human body.
- Ability to collaborate on interdisciplinary projects that combine scientific themes and artistic representation.
- Familiarity with visual storytelling techniques in scientific contexts, including topics like body donation to science, thanks to artistic anatomy studies.
- Experienced in creating 2D animation using resources like Harmony Premium and Procreate Dreams.
- Study and history with character design and illustration.
- Experience creating backgrounds for 2D animations.
- Experience in video editing 2D animations using resources like Premier Pro, iMovie and Filmora.
- Familiarity with visual storytelling, storyboarding, and sequential art.

- Ability to take technical documents and adapt them to accommodate all production needs.
- Proficient with a range of 2D animator tools, including Photoshop, Procreate, Illustrator, Clip Studio Paint, etc.

## ADDITIONAL SKILLS

- **Scientific Visualization:** Ability to represent scientific data and anatomical structures visually to support education and communication.
- **Collaborative Work:** Strong interest in interdisciplinary collaboration, working with scientists, educators, and other creatives to produce informative and engaging content.
- **Educational Content Creation:** Proficiency in adapting animations and illustrations for educational purposes, making complex topics more accessible.
- **Communication Skills:** Ability to translate complex concepts into simple, engaging visuals for a wide audience.
- **Attention to Detail:** Meticulous focus on anatomical accuracy and visual storytelling in art and animation.
- **Cultural Sensitivity in Scientific Topics:** Awareness of the ethical and cultural aspects of topics like body donation, ensuring respectful representation in educational projects.

## EDUCATION

- **Bachelor's Degree – Animation - 2024.**  
International School of Comics in Rome
- **Bachelor's Degree – Comics & Illustration - 2021**  
International School of Comics in Florence
- **Artistic Anatomy Course - 2022**  
International School of Comics in Rome  
Focus on human anatomy and its visual representation, laying the groundwork for potential collaboration in scientific communication projects, particularly those related to anatomy.